FAILURE RESILIENCE FOR DEVICE DRIVERS

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"The unavoidable price of reliability is simplicity."

--- C.A.R. Hoare

WHAT IS THIS ABOUT?

- Failure resilience improves dependability
 - Resilience means quick recovery from failures
 - Failure is masked and system can continue
- Common in other areas, for example:
 - RAID: overcome drive failures
 - ECC memories: correct bit errors
 - Disks, CD-ROMS, DVDs: prevent corruption
 - TCP: handles lost, misordered, garbled packets
 - Init process: respawns crashed daemons

FAILURE RESILIENCE FOR DEVICE DRIVERS

- We want to extend this idea to OS internals
 - Tolerate certain failures in OS extensions
 - Focus is on restarting drivers after a crash
- Extensions are often provided by third parties
 - Typically comprise 70% of operating system code
 - Reported error rates 3-7x higher than other code
 - E.g., 85% of Windows XP crashes due to drivers
- Quick path to increased OS dependability!

TALK OUTLINE

- Introduction (continued)
- Recovery procedure
- Driver recovery schemes
- Experimental evaluation
- Conclusions

INTRODUCTION (CONTINUED)

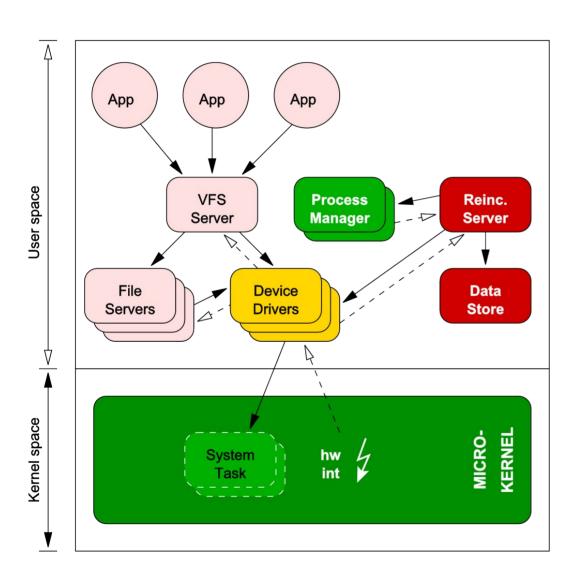
FAILURE MODEL

- Focus on driver failures; but not errors and faults
- Focus on intermittent and transient driver failures
 - Exceptions triggered by unexpected input
 - Panics due to internal inconsistencies
 - Race conditions caused by rare hardware timing
 - Aging bugs that caused failure over time
- Hard to track down, but often cured by restart
 - Restart only failed component after detection

ISOLATION ARCHITECTURE

- Crucial prerequisite for failure resilience
 - Prevent problems from spreading throughout
 - All servers and drivers can fail independently
- Drivers compartmentalized in user space
 - Separate processes with private address space
 - Privileges of drivers reduced according to POLA
 - Unprivileged user and group ID
 - IPC primitives and IPC targets
 - Kernel calls
 - I/O ports and IRQ lines allowed

OVERVIEW OF SYSTEM ARCHITECTURE



Reincarnation Server

- Manage drivers
- Monitor system
- Repair defects

Data Store

- Publish configuration
- Backup state

RECOVERY PROCEDURE

DEFECT DETECTION

- System's well-being is constantly monitored
- Inputs that trigger recovery procedure:
 - (1) Process exit or panic
 - (2) Crashed by CPU or MMU exception
 - (3) Killed by user
 - (4) Heartbeat message missing
 - (5) Complaint by another component
 - (6) Dynamic update by user

POLICY-DRIVEN RECOVERY

- Drivers associated with policy script
- General recovery steps taken after a failure
 - (1) Malfunctioning component is identified
 - (2) Associated policy script is run with context
 - (3) Component may be replaced with a fresh copy
- Precise action based on script's context
 - Component that failed
 - Kind of failure
 - Failure count
 - Script parameters

USING POLICY SCRIPTS

- Main benefit is full flexibility, e.g.:
 - Log error messages
 - Send e-mail to remote administrator
 - Binary exponential backoff

```
if [ ! $reason -eq DYNAMIC_UPDATE ]; then
     sleep $((1 << ($repetition)))
fi
service restart $component</pre>
```

DRIVER RECOVERY SCHEMES

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Transparent driver recovery is often possible

Network driver recovery :: yes (*)

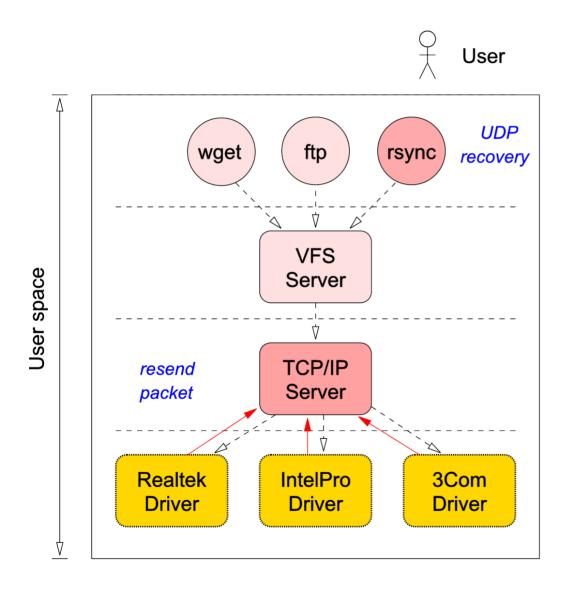
Disk driver recovery :: yes

Character driver recovery :: maybe (*)

- Recovery of failed servers
 - Sometimes possible, depending on lost state

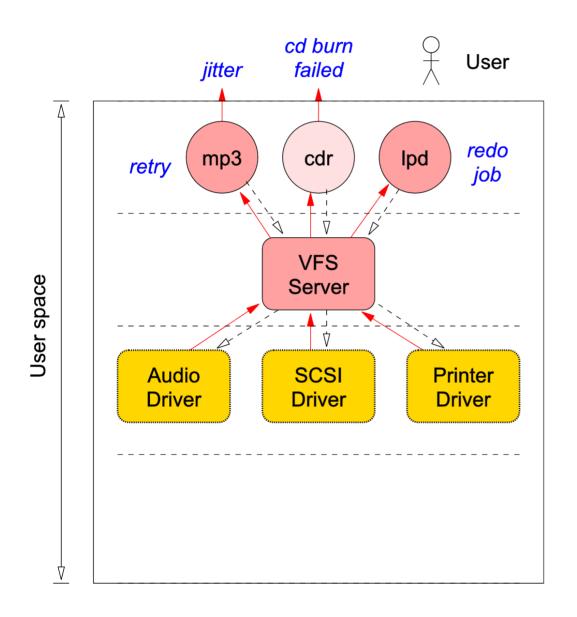
(*) = detailed on following slides

NETWORK DRIVER RECOVERY



- Transparent recovery
 - TCP protocol
 - Mark requests pending
 - TCP handles data loss
 - UDP protocol
 - Depends on UDP client

CHARACTER DRIVER RECOVERY



- Not transparent
 - Data stream interrupted
 - Recovery at application
 - Error reported to user
- Change applications
 - Retrying I/O possible

EXPERIMENTAL EVALUTION

PERFORMANCE OVERHEAD

- Simulated repeated crashes using SIGKILL
 - Crash interval intervals ranging from 1 to 25 sec
- Transparent RTL8139 driver recovery
 - Transparent recovery was successful in all cases
 - Mean recovery time is 0.36 sec due to TCP timeouts
 - 25% overhead with 1 crash every 1 sec
 - 8% overhead with 1 crash every 4 sec
 - 1% overhead with 1 crash every 25 sec
 - no overhead with no crashes

FAULT-INJECTION TESTING

- SWIFI to simulate real-life failures
 - Mutate binary code of running driver
 - 7 fault types representative for common OS errors
- Transparent DP8390 driver recovery in Bochs
 - Over 12,500 random faults led to 347 crashes
 - 226 exits due to internal panic
 - 109 kills due to CPU or MMU exception
 - 12 restarts due to missing heartbeat
 - Restart successful in 100% of the induced failures
- Real hardware showed 99% success rate thus far
 - Hardware limitations required low-level BIOS reset

REENGINEERING COSTS

- Changes are both limited and local
 - Integrated approach required for optimal results
 - Most driver changed only few lines of shared code
 - Changes to limited to few key components, e.g.:

• Reincarnation server: 2002 LoC (+ 593 LoC)

• Data store: 384 LoC (+ 59 LoC)

• VFS server: 5464 LoC (+ 274 LoC)

• Network server: 20019 LoC (+ 124 LoC)

CONCLUSIONS

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- We have built a failure-resilient OS
 - Aimed at transient and intermittent driver failures
 - Transparent recovery is often possible
 - Recovery scheme depends on type of driver
- We have provided a concrete evaluation
 - Fault-injection and crash simulation prove viability
 - Performance overhead of recovery is very limited
 - Limited engineering costs compared to driver code base
- We believe our approach is practical as well
 - Ideas can be applied to other systems, like Windows

ACKNOWLEDGEMENTS

- The MINIX 3 team
 - Ben Gras
 - Philip Homburg
 - Herbert Bos
 - Andy Tanenbaum

TIME FOR QUESTIONS

Availability

- On the spot: MINIX 3.1.3 CD-ROM
- Web: www.minix3.org
- News: comp.os.minix
- E-mail: jnherder@cs.vu.nl

